

## Individual Football Player Rating Form

### Football Team / Player Rating Notes

Guide to completing rating form below **Ability Levels: These are a guide to the level of skill performance of your team / PLAYERS**

#### 4 (Low)

Player has a very low level of spatial awareness, plays with little team work or integration between the players, finds it difficult to use game tactics at set pieces or in the run of play, low level of accuracy and usually have little understanding of rules. Goalkeeper is slow to anticipate and react and struggles to distribute the ball with purpose.

#### 3 (Medium)

Player has better spatial awareness with average level of integration between players, struggles to work as a team in defence or attack situations, uses basic tactics at set plays, some understanding of the rules and usually requires more touches of the ball in order to control it, some static positional play though usually not linked to other team members and little verbal communication. Goalkeeper as better awareness and levels of anticipation, usually saving the ball by blocking and lacks strength when distributing the ball.

#### 2 (High)

PLAYER has good spatial awareness and good level of integration between players, **but not as proficient as advanced level**. He works well for the team, can anticipate opponent's moves, use the game tactics both at set pieces in the run of play, has a good understanding of rules and tactics, control the ball well with fewer touches (usually two or three), most passes and shots are accurate, work well as a team member using verbal communication. Goalkeeper saves by blocking and catching, has good timing, good co-ordination under pressure and distributes the ball accurately and tactically.

#### 1 (Advanced)

Player has very good spatial awareness, they utilizes the whole playing area, performs good / high level team work in attack and defence, even under strong pressure from opponents, can adapt set pieces and game tactics to what the situation requires, understands all rules of the game, agile and very accurate in passing and shooting, high communication skills. Goalkeeper saves by blocking and catching under pressure, organises defence, communicates with other team members and distributes accurately with power.

Areas to assess		
<b>Personal physical fitness</b>	<ul style="list-style-type: none"> <li>• Agility – ability to turn and move quickly</li> <li>• Speed – how fast can the player move</li> <li>• Balance</li> <li>• Co-ordination</li> </ul>	<ul style="list-style-type: none"> <li>• Endurance / Stamina – length fitness levels last</li> <li>• Body Size</li> <li>• Age</li> </ul>
<b>Individual ball skills</b>	<ul style="list-style-type: none"> <li>• Dribbling – space needed and ability to control the ball</li> <li>• Control and first touch – time and space needed</li> <li>• Passing – strength and accuracy</li> </ul>	<ul style="list-style-type: none"> <li>• Heading - accuracy</li> <li>• Shooting – strength and accuracy</li> <li>• Tackling &amp; Defending</li> </ul>
<b>Goalkeeping</b>	<ul style="list-style-type: none"> <li>• Anticipation &amp; Awareness</li> <li>• Positioning</li> <li>• Stopping &amp; Blocking</li> </ul>	<ul style="list-style-type: none"> <li>• Catching</li> <li>• Distribution</li> </ul>
<b>Team performance</b>	<ul style="list-style-type: none"> <li>• Spatial awareness – using space, positioning of team members</li> <li>• Team work – within attack or defence</li> <li>• Team integration – all players involved / balanced ability levels</li> </ul>	<ul style="list-style-type: none"> <li>• Effect use of set pieces</li> <li>• Effect use of tactics</li> </ul>

Players Details <i>CIRCLE</i>		PLAYER POSITION	G.K.	DEFENDER	MIDFIELD	ATTACKER
Players Full Name		<b>This form to be returned with entry</b>				
Athlete or Unified Player		Athlete / Unified Player		Shirt No.		
<b>Players Skill</b> *(1 High to 5 Low) Watching a game assess the players skill level assess against criteria above						
<b>Skill</b>	<b>Scores *</b>	<b>Comments</b>			<b>please high light</b>	
Agility / of player		High level agility moderate agility low level of agility				
Movement / speed of player		well balanced. moderate movement low level movement				
Dribbling skill control of ball		Controls the ball well can control the ball Poor control of the ball				
First touch of ball ability		How many touches to control ball 1 2 more than 2				
Passing / accuracy		Plays 20m pass - plays only short pass limited ability to pass				
Passing / strength of pass		Strong average weak				
Tackling ability of player		Player tackles player moves to opposition but does not tackle				
Defending ability of player		General wins the ball sometimes wins the ball Rarely wins the ball				
Shoot at goal		With Accuracy - with pace on the ball - on pace on the ball				
Stands in space to receive ball		Uses space well. Average movement. Not aware of space				
Speaks and calls for ball		Shouts well offers a call sometimes never calls				
Understands Set piece position		Organises well. some ability to organise. No organisation				
Works as a team player		Plays with all team. some interaction below ave interaction				
GK stopping / blocking						
GK catching						
GK distribution						
GK communication		out of goal			Comment if the goal keeper plays also	
<b>Final Score / Ability Level</b>						
<b>PLAYER</b>	<b>PLAYS IN A TEAM AT LEVEL</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5 CIRCLE</b>

NOTE: Goalkeepers MUST ALSO be divisioned as outfield players.

Divisioning PERSON Details			
Member Name:		Member Signature:	
Date of Assessment:	/ /	Type of surface the assessment took place on:	